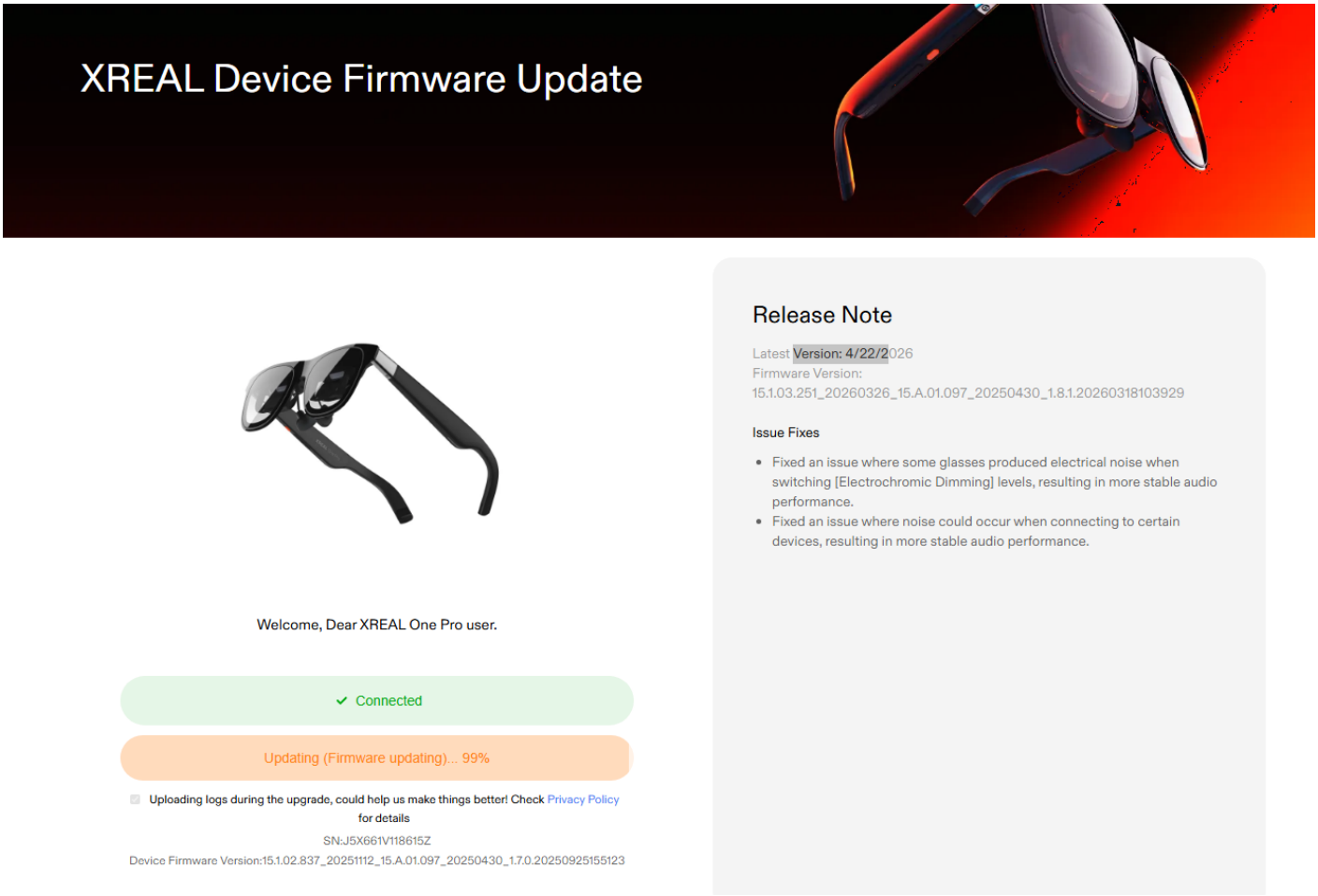
Setup

Don't forget to update the glasses first:

https://www.xreal.com/ota/

Also, in the SDK tutorials, they will mention a version of Unity3D. This is relevant as the latest Unity3D might not work with the SDK provided.



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